

# Joe Exotic and Irreverent crew conditions summary

Key conditions for crew working on *Joe Exotic and Irreverent* are summarised below. If you have any questions about your rights or union membership, contact Nikau Irvine: <u>nikau.irvine@meaa.org</u>.

#### **Daily Overtime**

1 - 8 hours = single time
9 - 12 hours = time and a half
13th hour = double time
14 hours and above = triple time

#### **Continuous Hours**

10 continuous hours can be worked from general crew call without a designated lunch break. If shooting continues after 10 hours, a triple time penalty applies until camera wrap.

15 min grace may be used only where wrap is delayed due to unforeseen circumstances arising on the day.

Notification of either continuous or standard hours must be 48 hours prior to call, unless shorter notice is caused by circumstances beyond the producer's reasonable control.

#### Sixth day overtime

1 - 2 hours = time and a half
3 - 12 hours = double time
13 hours and above = triple time

# Sundays (unless location exigencies – see Working Week)

1 - 12 hours = double time13 hours and above = triple time

# Minimum wages

There are ten levels of minimum wages (i.e. not market rates). These are adjusted in line with the national minimum wage. This increase (in \$ terms) will be passed on to all crew regardless of their rate.

### Working week

Any 5 consecutive days Monday-Saturday. May be non-consecutive only where exceptional circumstances apply. May include a Sunday to access a restricted location without penalty.

#### Turnaround

Daily = 10 hours One day off = 34 hours Two days+ off = 58 hours (may be reduced to 48 hours no more than once even third week) If broken, triple time for shortfall.

# Night loadings

No night loadings for on-set crew. For non-set crew (i.e. not called on the call sheet with the shooting crew): • 10% for hours worked between 8pm – 6am if called before 8pm • 20% for all time worked if called between 8pm and 4am • 20% for hours worked 4am – 6am if called to work between 4am – 6am

# **Public Holidays**

Paid day off or double time and a half for first 13 hours, then triple time. A public holiday counts towards working week whether worked or not.

A public holiday during hiatus will be paid if the employee has enough annual leave accrued to bridge the gap between the beginning of hiatus and the public holiday.

# **Travel Radius**

The radius is 30km from the production office. Travel time outside the radius is time worked, and is timed by location manager at the time of day at which crew will be travelling.

#### **Meal breaks**

Meal provided after 6 hours from first call or end of previous meal.

An unscheduled 12 min grace period may be called for production efficiency. An extension of 30 min can be used for wrapping up or to complete the camera take in progress. Extension and grace period cannot be used together.

DMB penalty = \$10 plus \$10 for every 30 min elapsed.

#### Dailies (casual employees)

- 5 hours' minimum call for all dailies in the hair and makeup or transport departments, or for casuals on distant location.
- 10 hours' minimum call for all other dailies.

A daily whose booking is cancelled or postponed with less than 24 hours' notice will be paid their daily rate.

# COVID-19

Quarantine periods paid at 38 hour per week. Employer to cover interstate quarantine expenses.

Where accrued sick leave is insufficient, absences for COVID isolation (suspected infection, positive test, or close contact of case or suspected case) at the employer's direction will be paid (capped at \$750 per day):

- Up to 10 days for weeklies
- Up to five days for dailies

Media Entertainment and Arts Alliance is the union for all crew working in feature film, television, and commercial production. To join your union, go to: <u>www.meaa.org</u>