## TV ANIMATION VOICEOVER AGREEMENT 2018

## What have we achieved?

| ATRRA 2000 | ATRRA 2016 (ANIMATION MOU 2018) |
| :---: | :---: |
| Minimum call one day (8 hours then overtime) | Minimum call one day (6 hours then overtime) |
| Minimum pay for that day is day rate of $\mathbf{\$ 6 2 1 . 7 5}$ (including super \& AL). Day rate is also the maximum performer can earn regardless of how many episodes recorded. | Minimum pay for that day is episode rate of $\$ 990.46$ (including super \& AL) |
| No restriction on \# episodes recorded in one day | For each commercial half hour ("episode") recorded you receive another episode rate. Cap of two eps recorded in one day unless you agree. |
| Performers receive residuals if program is successful. Problem was that residuals rare on animation because voice often dubbed for overseas territories, only paid after all the distributor's investment is recouped and residuals are capped under ATRRA 2000 at 77.5\% BNF. So possible maximum residuals performer could get is $\mathbf{\$ 2 0 0 . 2 4}$ for all the episodes you recorded in that day (which commonly was multiple eps). | Residuals (to the maximum possible of 77.5\%) are paid upfront to boost the episode fee. |
| No character loadings | Episode fee pays for 1 lead character and incidental voices. Additional character loadings apply: <br> - Additional first lead $100 \%$ of BNF <br> - Additional second lead 50\% BNF <br> - Additional third lead 25\% BNF |
| Program can be played on AUS television 6 times over 7 years, after which repeat fees apply | Program can be played on AUS television 12 times over 3 years, after which repeat fees apply |
| Free streaming on iView (or tenplay etc) not compensated | Episode rate includes an amount for free streaming on iView - 30\% of BNF (note: higher than the ATRRA 2016 rate of $10 \%$ ) |
| Co-production loading of 90\% | Co-production loading of 52\% |
| ADR minimum call \$80.74 then \$32.30 per hour | ADR minimum call \$215 then \$86 per hour |

